

# Funding Guidelines

## What Youth Venture Can and Cannot Fund

Youth Venture provides start-up grants of up to \$1,000 to Venture Teams. The purpose of this funding is to help Ventures operate until they can start generating their own revenue. Youth Venture can only fund items that are essential to the success of the Venture.

### Youth Venture Can Fund...

Organizations and businesses that exist to serve the community

Initial costs, such as supplies, equipment, trainings, transportation, the cost of the first fundraiser, and space for teams for one year.

Equipment that is necessary for the success of the Venture and that will permanently belong to the Venture. If this equipment is technology that will become outdated in a few years, the equipment should remain the property of the organization, either to be sold as a fundraiser for a replacement or else donated to a school or youth organization

A conference or training necessary to the success of the Venture. But don't forget that you can ask for scholarships to conferences and trainings before spending grant money.

Transportation necessary to the success of the Venture. Don't forget to ask for in-kind donations of transportation and volunteer time before spending grant money.

Organizations started and run by young people in the United States addressing international issues.

### Youth Venture Cannot Fund....

For-profit businesses with no community benefit.

Money that goes into Venturers' pockets. Youth Venture will never pay for salaries

Equipment that is unnecessary for the success of the Venture or will later become the property of a Venturer or other organization

A conference or training with an unclear relationship to the Venture

Transportation unnecessary to the Venture, or that could be provided through some cheaper means.

Organizations started and run by young people outside of the United States.